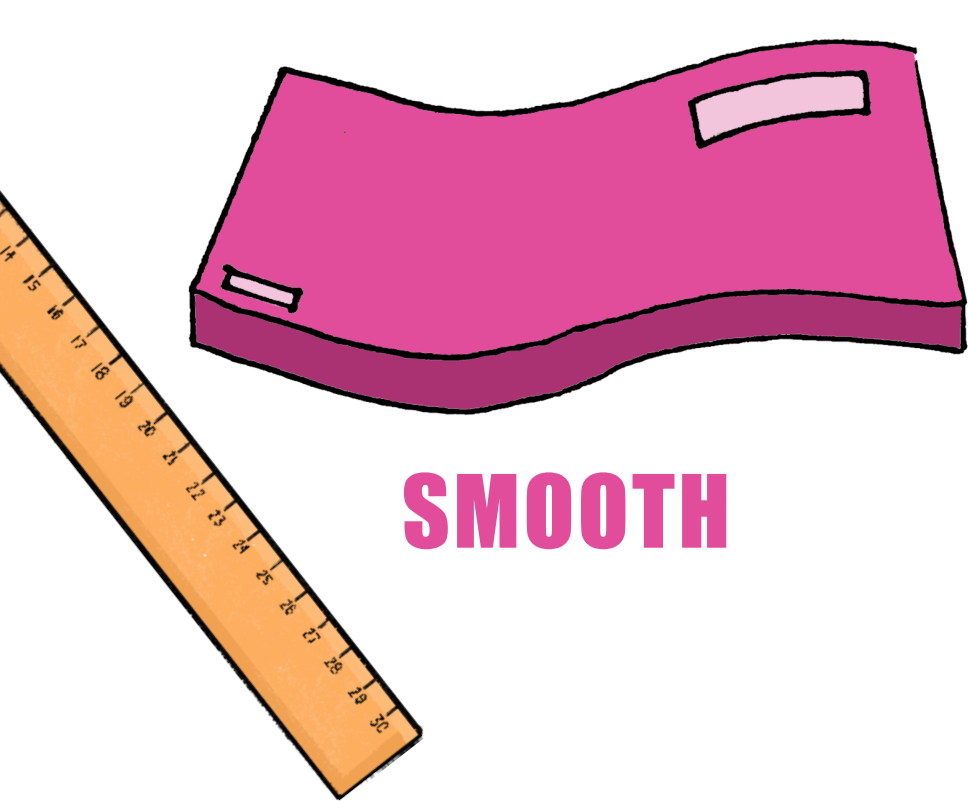
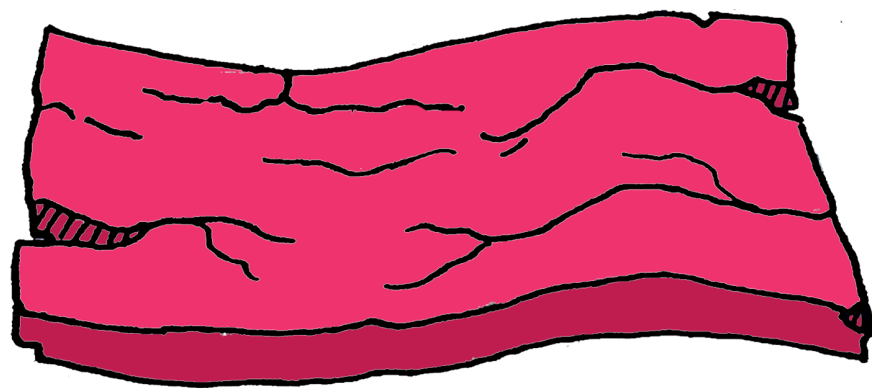


# Texture

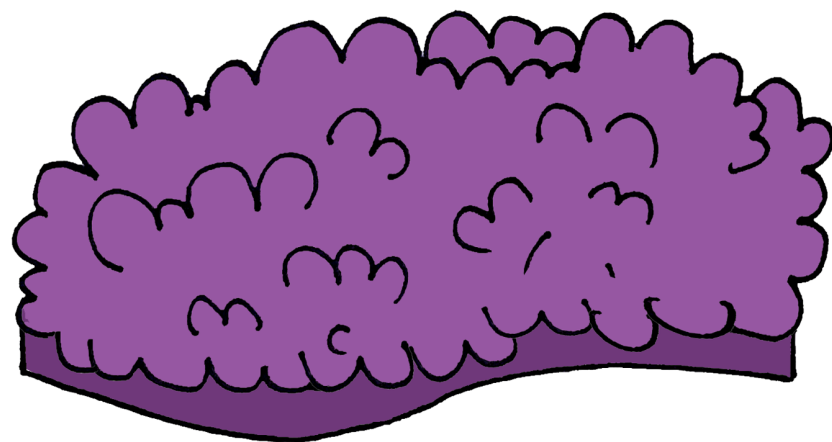
The way a surface feels  
(actual texture) or appears  
to feel (implied texture)



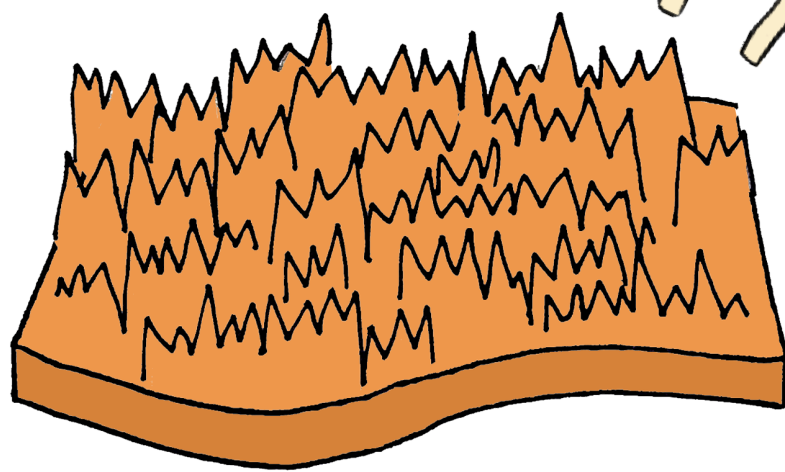
**SMOOTH**



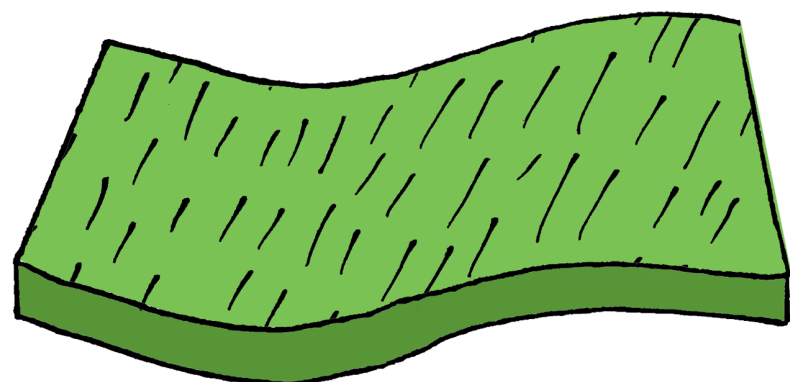
**HARD**



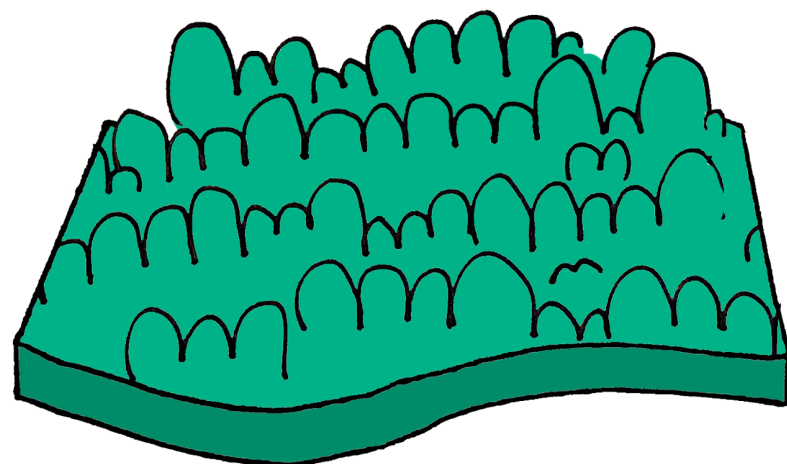
**SOFT**



**JAGGED/SPIKEY**



**ROUGH**



**LUMPY**

